

AIMer

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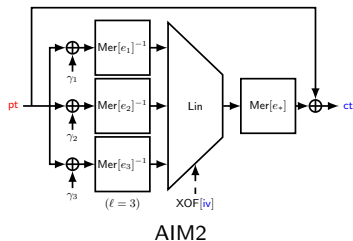
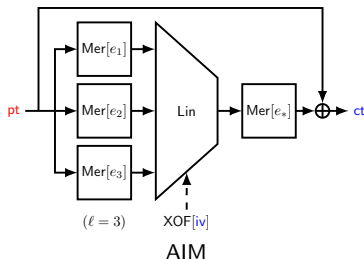
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MPCitH-based Digital Signature

- ZKP-based digital signature is based on a zero-knowledge proof of knowledge of a solution to a certain hard problem
 - For example, finding a preimage of a one-way function
 - Efficiency of the ZKP-based signature is determined by choice of **one-way function** and **zero-knowledge proof system**
- MPCitH paradigm is to build the ZKP system by simulating an MPC process computing the one-way function
- Characteristics of the MPCitH-based digital signature is:
 - ✓ Security relying only on the one-wayness of the one-way function
 - ✓ Trade-off between time & size
 - ✓ Small public key and secret key
 - ✓ Relatively large signature size and sign/verify time

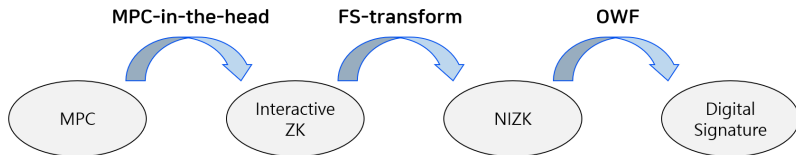
AIMer Signature

- AIMer: MPCitH-based digital signature based on
 - (Ver.1.0) AIM and BN++ proof system
 - (Ver.2.0) AIM2 and customized BN++ proof system
- AIM (and AIM2): symmetric primitive based one-way function that fully exploits repeated multiplier technique to reduce a signature size



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ZKP from MPC-in-the-Head



MPC-in-the-Head

| Variable | Share | | | | | Value |
|----------|---------|---------|---------|---------|---------|-------|
| | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| x | 5 | 6 | 1 | 3 | 9 | 2 |
| y | 10 | 0 | 6 | 7 | 5 | 6 |
| z | 9 | 4 | 1 | 2 | 7 | 1 |

Example of MPC-in-the-head setting for $N = 5$ parties over \mathbb{F}_{11}

- MPC-in-the-head is a Zero-Knowledge protocol by running the MPC protocol *in prover's head*
- In the multiparty computation setting, $x^{(i)}$ denotes the i -th party's additive share of x , $\sum_i x^{(i)} = x$
- N parties have a shares of x , y , and z which satisfies $xy = z$. They wants to prove that $xy = z$ without reveal the value
- N parties and verifier run 5 rounds interactive protocol

MPC-in-the-Head - Toy Example

| Phase | Variable | Share | | | | | Value |
|---------|----------|------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-------|
| | | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| | x | 5 | 6 | 1 | 3 | 9 | 2 |
| | y | 10 | 0 | 6 | 7 | 5 | 6 |
| | z | 9 | 4 | 1 | 2 | 7 | 1 |
| Phase 1 | a | 7 | 2 | 6 | 2 | 3 | 9 |
| | b | 6 | 4 | 3 | 0 | 1 | 3 |
| | c | 4 | 6 | 3 | 7 | 7 | 5 |
| | com | $h(5, 10, 9, 7, 6, 4)$ | $h(6, 0, 4, 2, 4, 6)$ | $h(1, 6, 1, 6, 3, 3)$ | $h(3, 7, 2, 2, 0, 7)$ | $h(9, 5, 7, 3, 1, 7)$ | - |

Gray values are hidden to the verifier

Phase 1

- N parties generate the shares of the another multiplication triples (a, b, c) which satisfies $ab = c$
- Each party commits¹ to their own shares and open it

¹Commit means that keeping the value hidden to others, with the ability to reveal the committed value later

MPC-in-the-Head - Toy Example

| Phase | Variable | Share | | | | | Value |
|---------|--|------------------------|-----------------------|-----------------------|-----------------------|-----------------------|-------|
| | | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| Phase 1 | x | 5 | 6 | 1 | 3 | 9 | 2 |
| | y | 10 | 0 | 6 | 7 | 5 | 6 |
| | z | 9 | 4 | 1 | 2 | 7 | 1 |
| | a | 7 | 2 | 6 | 2 | 3 | 9 |
| | b | 6 | 4 | 3 | 0 | 1 | 3 |
| | c | 4 | 6 | 3 | 7 | 7 | 5 |
| | com | $h(5, 10, 9, 7, 6, 4)$ | $h(6, 0, 4, 2, 4, 6)$ | $h(1, 6, 1, 6, 3, 3)$ | $h(3, 7, 2, 2, 0, 7)$ | $h(9, 5, 7, 3, 1, 7)$ | - |
| Phase 2 | Random challenge $r = 5$ from the verifier | | | | | | |

Phase 2

- Verifier sends random challenge r to parties

MPC-in-the-Head - Toy Example

| Phase | Variable | Share | | | | | Value |
|---------|----------|--|-----------------------|-----------------------|-----------------------|-----------------------|-------|
| | | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| Phase 1 | x | 5 | 6 | 1 | 3 | 9 | 2 |
| | y | 10 | 0 | 6 | 7 | 5 | 6 |
| | z | 9 | 4 | 1 | 2 | 7 | 1 |
| | a | 7 | 2 | 6 | 2 | 3 | 9 |
| | b | 6 | 4 | 3 | 0 | 1 | 3 |
| | c | 4 | 6 | 3 | 7 | 7 | 5 |
| | com | $h(5, 10, 9, 7, 6, 4)$ | $h(6, 0, 4, 2, 4, 6)$ | $h(1, 6, 1, 6, 3, 3)$ | $h(3, 7, 2, 2, 0, 7)$ | $h(9, 5, 7, 3, 1, 7)$ | - |
| | Phase 2 | Random challenge $r = 5$ from the verifier | | | | | |
| | | α | 10 | 10 | 0 | 6 | 4 |
| Phase 3 | β | 5 | 4 | 9 | 7 | 6 | 9 |
| | v | 3 | 9 | 3 | 10 | 8 | 0 |

Phase 3

- The parties locally set $\alpha^{(i)} = r \cdot x^{(i)} + a^{(i)}$, $\beta^{(i)} = y^{(i)} + b^{(i)}$ and broadcast them
- The parties locally set

$$v^{(i)} = \begin{cases} r \cdot z^{(i)} - c^{(i)} + \alpha \cdot b^{(i)} + \beta \cdot a^{(i)} - \alpha \cdot \beta & \text{if } i = 1 \\ r \cdot z^{(i)} - c^{(i)} + \alpha \cdot b^{(i)} + \beta \cdot a^{(i)} & \text{otherwise} \end{cases}$$

MPC-in-the-Head - Toy Example

| Phase | Variable | Share | | | | | Value |
|---------|----------|--|-----------------------|-----------------------|-----------------------|-----------------------|-------|
| | | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| Phase 1 | x | 5 | 6 | 1 | 3 | 9 | 2 |
| | y | 10 | 0 | 6 | 7 | 5 | 6 |
| | z | 9 | 4 | 1 | 2 | 7 | 1 |
| | a | 7 | 2 | 6 | 2 | 3 | 9 |
| | b | 6 | 4 | 3 | 0 | 1 | 3 |
| | c | 4 | 6 | 3 | 7 | 7 | 5 |
| | com | $h(5, 10, 9, 7, 6, 4)$ | $h(6, 0, 4, 2, 4, 6)$ | $h(1, 6, 1, 6, 3, 3)$ | $h(3, 7, 2, 2, 0, 7)$ | $h(9, 5, 7, 3, 1, 7)$ | - |
| Phase 2 | | Random challenge $r = 5$ from the verifier | | | | | |
| Phase 3 | α | 10 | 10 | 0 | 6 | 4 | 8 |
| | β | 5 | 4 | 9 | 7 | 6 | 9 |
| | v | 3 | 9 | 3 | 10 | 8 | 0 |

Phase 3 (Cont')

- Each party opens $v^{(i)}$ to compute v
- If $ab = c$ and $xy = z$, then $v = 0$

MPC-in-the-Head - Toy Example

| Phase | Variable | Share | | | | | Value |
|---------|----------|--|-----------------------|-----------------------|-----------------------|-----------------------|-------|
| | | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| Phase 1 | x | 5 | 6 | 1 | 3 | 9 | 2 |
| | y | 10 | 0 | 6 | 7 | 5 | 6 |
| | z | 9 | 4 | 1 | 2 | 7 | 1 |
| | a | 7 | 2 | 6 | 2 | 3 | 9 |
| | b | 6 | 4 | 3 | 0 | 1 | 3 |
| | c | 4 | 6 | 3 | 7 | 7 | 5 |
| | com | $h(5, 10, 9, 7, 6, 4)$ | $h(6, 0, 4, 2, 4, 6)$ | $h(1, 6, 1, 6, 3, 3)$ | $h(3, 7, 2, 2, 0, 7)$ | $h(9, 5, 7, 3, 1, 7)$ | - |
| Phase 2 | | Random challenge $r = 5$ from the verifier | | | | | |
| Phase 3 | α | 10 | 10 | 0 | 6 | 4 | 8 |
| | β | 5 | 4 | 9 | 7 | 6 | 9 |
| | v | 3 | 9 | 3 | 10 | 8 | 0 |
| Phase 4 | | Random challenge $\bar{i} = 4$ from the verifier | | | | | |

Phase 4

- Verifier sends a hidden party index \bar{i} to parties

MPC-in-the-Head - Toy Example

| Phase | Variable | Share | | | | | Value |
|---------|----------|---|-----------------------|-----------------------|-----------------------|-----------------------|-------|
| | | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| Phase 1 | x | 5 | 6 | 1 | 3 | 9 | 2 |
| | y | 10 | 0 | 6 | 7 | 5 | 6 |
| | z | 9 | 4 | 1 | 2 | 7 | 1 |
| | a | 7 | 2 | 6 | 2 | 3 | 9 |
| | b | 6 | 4 | 3 | 0 | 1 | 3 |
| | c | 4 | 6 | 3 | 7 | 7 | 5 |
| | com | $h(5, 10, 9, 7, 6, 4)$ | $h(6, 0, 4, 2, 4, 6)$ | $h(1, 6, 1, 6, 3, 3)$ | $h(3, 7, 2, 2, 0, 7)$ | $h(9, 5, 7, 3, 1, 7)$ | - |
| Phase 2 | | Random challenge $r = 5$ from the verifier | | | | | |
| Phase 3 | α | 10 | 10 | 0 | 6 | 4 | 8 |
| | β | 5 | 4 | 9 | 7 | 6 | 9 |
| | v | 3 | 9 | 3 | 10 | 8 | 0 |
| Phase 4 | | Random challenge $\bar{i} = 4$ from the verifier | | | | | |
| Phase 5 | | Open all parties except \bar{i} -th party and check consistency | | | | | |

Phase 5

- Each party $i \in [N] \setminus \{\bar{i}\}$ sends $x^{(i)}, y^{(i)}, z^{(i)}, a^{(i)}, b^{(i)},$ and $c^{(i)}$ to verifier
- Verifier checks the consistency of the received shares

MPC-in-the-Head

- Some agreed-upon circuit $C : \mathbb{F}^n \rightarrow \mathbb{F}^m$ and some output \mathbf{y} , prover wants to prove knowledge of input $\mathbf{x} = (x_1, \dots, x_n)$ such that $C(\mathbf{x}) = \mathbf{y}$ **without revealing \mathbf{x}**
- The single prover simulates N parties in prover's head. Prover first divides the input x_1, \dots, x_n into shares $x_1^{(i)}, \dots, x_n^{(i)}$
- For each addition $c = a + b$, $c^{(i)} = a^{(i)} + b^{(i)}$
- For each multiplication $c = ab$, prover divides c into shares $c^{(i)} = c$ then run multiplication check protocol

MPC-in-the-Head - Toy Example

$$C(x_1, x_2, x_3) = (x_1 + x_2 \cdot x_3) \cdot x_2 = 10$$

| Variable | Share | | | | | Value |
|-----------------------------------|---------|---------|---------|---------|---------|-------|
| | Party 1 | Party 2 | Party 3 | Party 4 | Party 5 | |
| x_1 | 7 | 2 | 1 | 3 | 0 | 2 |
| x_2 | 3 | 5 | 10 | 5 | 5 | 6 |
| x_3 | 9 | 5 | 9 | 3 | 10 | 3 |
| $x_2 \cdot x_3$ | 2 | 4 | 3 | 5 | 4 | 7 |
| $x_1 + x_2 \cdot x_3$ | 9 | 6 | 4 | 8 | 4 | 9 |
| $(x_1 + x_2 \cdot x_3) \cdot x_2$ | 8 | 3 | 0 | 4 | 6 | 10 |

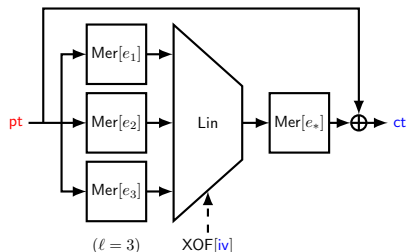
- Addition is almost *free*, so that efficiency is highly depend on the number of the multiplications
- Soundness error is proportional to $1/N$ and $1/|\mathbb{F}|$

Fiat-Shamir Transform

- Prover derives r and \bar{i} from hash of the data of previous round without interaction. This technique is called Fiat-Shamir Transform
- Using Fiat-Shamir transform, interactive proof can be transformed into non-interactive proof
- Non-interactive zero-knowledge proof of knowledge of x which satisfies $f(x) = y$ for some one-way function f and output y is a digital signature
 - Public key: output y
 - Private key: input x

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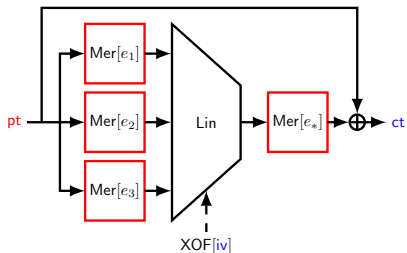
AIM - Specification



| Scheme | λ | n | ℓ | e_1 | e_2 | e_3 | e_* |
|---------|-----------|-----|--------|-------|-------|-------|-------|
| AIM-I | 128 | 128 | 2 | 3 | 27 | - | 5 |
| AIM-III | 192 | 192 | 2 | 5 | 29 | - | 7 |
| AIM-V | 256 | 256 | 3 | 3 | 53 | 7 | 5 |

- Mersenne S-box: $\text{Mer}[e](x) = x^{2^e - 1}$
- Randomized affine layer: $\text{Lin}(x) = Ax + b$
- Repetitive structure

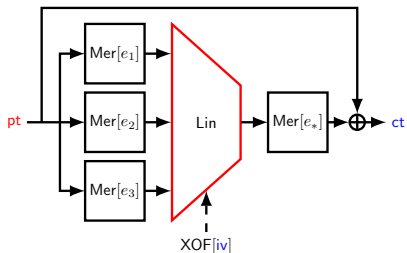
AIM - Design Rationale



Mersenne S-box

- $\text{Mer}[e](x) = x^{2^e - 1}$
- Only one multiplication is required for its proof ($xy = x^{2^e}$)
- More secure than Inv S-box against algebraic attacks on \mathbb{F}_2
- Providing moderate DC/LC resistance

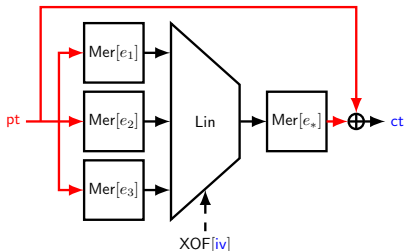
AIM - Design Rationale



Random Affine Layer

- Random affine layer increases the algebraic degree of equations over \mathbb{F}_{2^n}
- In order to mitigate multi-target attacks, the affine map is uniquely generated for each user's iv

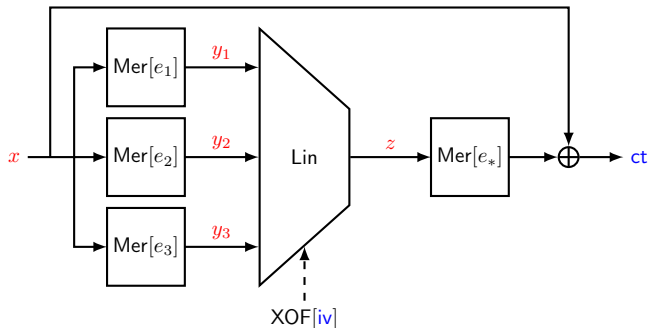
AIM - Design Rationale



Repetitive Structure

- In ZKP-based digital signature, efficiency is highly depend on the number of the multiplications
- In BN++ proof system, when multiplication triples use an identical multiplier in common, the proof can be done in a batched way, reducing the signature size
- AIM allows us to take full advantage of this technique

Algebraic Analysis on AIM



- $y_i = \text{Mer}[e_i](x) \iff x = \text{Mer}[e_i]^{-1}(y_i) \iff xy = x^{2^e}$
- $x \oplus \text{ct} = \text{Mer}[e_*](z) \iff z = \text{Mer}[e_*]^{-1}(x \oplus \text{ct}) \iff z(x \oplus \text{ct}) = z^{2^e}$
- $y_i = \text{Mer}[e_i] \circ \text{Mer}[e_j]^{-1}(y_j) = \text{Mer}[e_i](\text{Mer}[e_*](z) \oplus \text{ct})$

Algebraic Analysis on AIM

| Scheme | #Var | Variables | (# Eq, Deg) | Complexity |
|---------|------|--------------------|---------------------|-------------|
| AIM-I | n | z | $(3n, 10)$ | $2^{300.8}$ |
| | $2n$ | x, y_2 | $(3n, 2) + (3n, 4)$ | $2^{214.9}$ |
| | $3n$ | x, y_1, y_2 | $(9n, 2)$ | $2^{222.8}$ |
| AIM-III | n | z | $(3n, 14)$ | $2^{474.0}$ |
| | $2n$ | x, y_2 | $(3n, 2) + (3n, 6)$ | $2^{310.6}$ |
| | $3n$ | x, y_1, y_2 | $(9n, 2)$ | $2^{310.8}$ |
| AIM-V | n | z | $(3n, 12)$ | $2^{601.1}$ |
| | $2n$ | x, y_2 | $(3n, 2) + (3n, 8)$ | $2^{406.2}$ |
| | $3n$ | x, y_2, y_3 | $(6n, 2) + (3n, 4)$ | $2^{510.4}$ |
| | $4n$ | x, y_1, y_2, y_3 | $(12n, 2)$ | $2^{530.3}$ |

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Change of Specification

- We enhance the symmetric primitive AIM \rightarrow AIM2 without performance degradation.
- The number of parameter sets are decreased from 4 to 2. The parameters are distinguished with name “-s” and “-f”.
- Two hash functions with the same input is now integrated: Expand + Commit \rightarrow CommitAndExpand.
- The salt size is now halved: $2\lambda \rightarrow \lambda$ bits.
- The message to be signed is now pre-hashed.
- Hash functions are now domain-separated.

Other Changes

Implementational Change

- We newly develop a reference code whose readability is significantly enhanced.
- There are now 4 types of source codes available: reference C, optimized C, AVX2, and ARM64.
- AVX2 optimization now enjoys a full parallelization of MPC simulations (30% sign time reduction).
- OpenSSL dependency is removed.
- Memory usage is reduced (195 KB \rightarrow 150 KB for aimer128f).

Editorial Change

- The security proof (EUF-CMA) now guarantees full-bound security rather than birthday-bound security.
- Detailed specification which corresponds the reference code is now available.

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Recent Analysis on AIM

Recent algebraic analysis on AIM:

- Fukang Liu, et al. “Algebraic Attacks on RAIN and AIM Using Equivalent Representations”, ToSC 2023.
- Private communication with Fukang Liu.
- Markku-Juhani O. Saarinen. “Round 1 (Additional Signatures) OFFICIAL_COMMENT: AIMER”, pqc-forum².
- Kaiyi Zhang, et al. “Algebraic Attacks on Round-Reduced RAIN and Full AIM-III”, ASIACRYPT 2023.

There are two vulnerabilities in the structure of AIM.

- Low degree equations in n variables.
- Structural vulnerability: common input to the parallel S-boxes.

²<https://groups.google.com/a/list.nist.gov/g/pqc-forum/c/BI2i1Xb1Ny0>

Low Degree Equations in n Variables

Fast exhaustive search by Fukang Liu. (ToSC 2023)

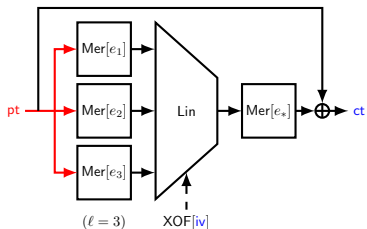
| Scheme | Var | # Eq | Deg |
|---------|-----|------|-----|
| AIM-I | z | $3n$ | 10 |
| AIM-III | z | $3n$ | 14 |
| AIM-V | z | $3n$ | 12 |

- Build low degree equations in n Boolean variables.
- Apply fast exhaustive search attack with memory-efficient Möbius transform.

| Scheme | n | Brute-Force [bits] | Time [bits] | Memory [bits] |
|---------|-----|--------------------|-------------------------|---------------|
| AIM-I | 128 | $2^{146.3}$ | $2^{136.2}$ (-10.1) | $2^{61.7}$ |
| AIM-III | 192 | $2^{211.8}$ | $2^{200.7}$ (-11.1) | $2^{84.3}$ |
| AIM-V | 256 | $2^{276.7}$ | $2^{265.0}$ (-11.7) | $2^{95.1}$ |

Structural Vulnerability - System with New Variables

Private communication with Fukang Liu.

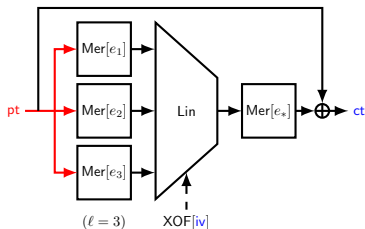


- $w := pt^{-1} \Rightarrow \text{Mer}[e](pt) = pt^{2^e} w$
- $2n$ -variable system having
 - $5n$ quadratic eqs from $w = pt^{-1}$
 - $5n$ cubic eqs from $\text{Mer}[e_*]$

No practical attack exists on the above system, but it was not considered in the first proposal.

Structural Vulnerability - Efficient Brute-Force Search

NIST official comment on the additional signature by Saarinen.

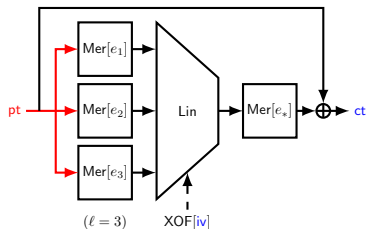


- $w := pt^{-1} \Rightarrow \text{Mer}[e](pt) = pt^{2^e} w$
- $\text{Mer}[e_i](pt)$ can be computed by precomputing the linear matrix for $E_i : pt \mapsto pt^{2^{e_i}}$.
- It might enable faster exhaustive search.

We analyzed the gate-complexity of AIM using this approach and verified that it is still larger than that of AES.

Structural Vulnerability - Linearization Attack

Linearization attack by Zhang et al. (ASIACRYPT 2023)

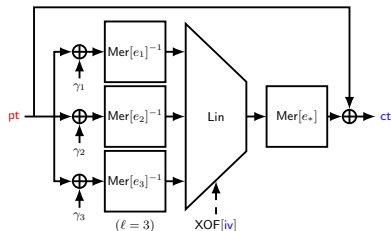


- $\text{Mer}[e_i](\text{pt}) = (\text{pt}^d)^{s_i} \cdot \text{pt}^{2^{2i}}$ for some $d \mid 2^n - 1$.
- Guessing pt^d can linearize the first round S-boxes.

| Scheme | n | Brute-Force [bits] | d | Time [bits] ³ |
|---------|-----|--------------------|-----|--------------------------|
| AIM-I | 128 | $2^{146.3}$ | 5 | $2^{146.0}$ (-0.3) |
| AIM-III | 192 | $2^{211.8}$ | 45 | $2^{210.4}$ (-1.4) |
| AIM-V | 256 | $2^{276.7}$ | 3 | $2^{277.0}$ |

³It is re-analyzed complexity: <https://eprint.iacr.org/2023/1474>

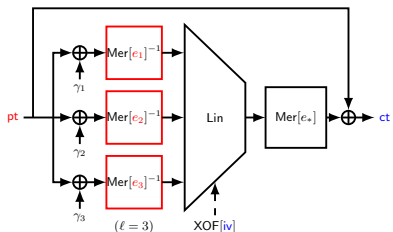
AIM2: Secure Patch for Algebraic Attacks



| Scheme | λ | n | ℓ | e_1 | e_2 | e_3 | e_* |
|----------|-----------|-----|--------|-------|-------|-------|-------|
| AIM2-I | 128 | 128 | 2 | 49 | 91 | - | 3 |
| AIM2-III | 192 | 192 | 2 | 17 | 47 | - | 5 |
| AIM2-V | 256 | 256 | 3 | 11 | 141 | 7 | 3 |

- Inverse Mersenne S-box
- Larger exponents
- Fixed constant addition

Inverse Mersenne S-box with Large Exponents

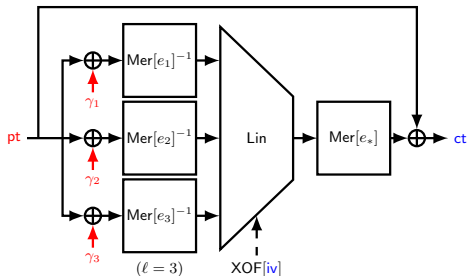


| Scheme | λ | n | ℓ | e_1 | e_2 | e_3 | e_* |
|----------|-----------|-----|--------|-------|-------|-------|-------|
| AIM2-I | 128 | 128 | 2 | 49 | 91 | - | 3 |
| AIM2-III | 192 | 192 | 2 | 17 | 47 | - | 5 |
| AIM2-V | 256 | 256 | 3 | 11 | 141 | 7 | 3 |
| AIM-I | 128 | 128 | 2 | 3 | 27 | - | 5 |
| AIM-III | 192 | 192 | 2 | 5 | 29 | - | 7 |
| AIM-V | 256 | 256 | 3 | 3 | 53 | 7 | 5 |

Inverse Mersenne S-box with large exponents

- $\text{Mer}[e]^{-1}(x) = x^a$ where $a = (2^e - 1)^{-1} \bmod (2^n - 1)$
- One multiplication for its proof ($\text{Mer}[e]^{-1}(x) = y \iff xy = y^{2^e}$)
- More resistance to algebraic attacks.
- Use larger e to mitigate the fast exhaustive search.

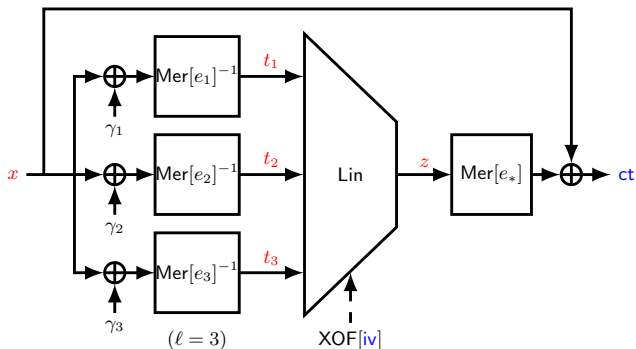
Constant Addition



Fixed Constant Addition

- Differentiate inputs of the S-boxes in the first round.
- Mitigate the structural vulnerability of AIM while maintaining the repetitive structure.

Algebraic Analysis on AIM2



- $t_i = \text{Mer}[e_i]^{-1}(x \oplus \gamma_i) \iff x \oplus \gamma_i = \text{Mer}[e_i](t_i) \iff (x \oplus \gamma_i)t_i = t_i^{2^{e_i}}$
- $x \oplus \text{ct} = \text{Mer}[e_*](z) \iff z = \text{Mer}[e_*]^{-1}(x \oplus \text{ct}) \iff (x \oplus \text{ct})z = z^{2^{e_*}}$
- $t_i = \text{Mer}[e_i]^{-1}(\text{Mer}[e_j](t_j) \oplus \gamma_j \oplus \gamma_i)$

Algebraic Analysis on AIM2

| Scheme | #Var | Variables | (# Eq, Deg) | Complexity |
|----------|------|--------------------|---------------------|-------------|
| AIM2-I | n | t_1 | $(n, 60)$ | - |
| | $2n$ | t_1, t_2 | $(3n, 2)$ | $2^{207.9}$ |
| | $3n$ | x, t_1, t_2 | $(12n, 2)$ | $2^{185.3}$ |
| AIM2-III | n | x | $(2n, 114)$ | - |
| | $2n$ | t_1, t_2 | $(3n, 2)$ | $2^{301.9}$ |
| | $3n$ | x, t_1, t_2 | $(12n, 2)$ | $2^{262.4}$ |
| AIM2-V | n | x | $(2n, 172)$ | - |
| | $2n$ | t_2, z | $(n, 2) + (2n, 38)$ | $2^{513.5}$ |
| | $3n$ | t_1, t_2, t_3 | $(6n, 2)$ | $2^{503.7}$ |
| | $4n$ | x, t_1, t_2, t_3 | $(18n, 2)$ | $2^{411.4}$ |

AIMer ver.2.0 with AIM2

| Scheme | | Keygen (ms) | Sign (ms) | Verify (ms) | Size (B) |
|-----------|-----------|-------------|-----------|-------------|----------|
| aimer128f | (ver.1.0) | 0.02 | 0.60 | 0.53 | 5904 |
| | (ver.2.0) | 0.03 | 0.42 | 0.41 | 5888 |
| aimer128s | (ver.1.0) | 0.02 | 4.60 | 4.47 | 4176 |
| | (ver.2.0) | 0.03 | 3.18 | 3.13 | 4160 |
| aimer192f | (ver.1.0) | 0.03 | 1.39 | 1.28 | 13080 |
| | (ver.2.0) | 0.05 | 1.04 | 1.03 | 13056 |
| aimer192s | (ver.1.0) | 0.03 | 10.04 | 9.90 | 9144 |
| | (ver.2.0) | 0.05 | 7.94 | 7.86 | 9120 |
| aimer256f | (ver.1.0) | 0.08 | 2.50 | 2.34 | 25152 |
| | (ver.2.0) | 0.10 | 2.07 | 2.03 | 25120 |
| aimer256s | (ver.1.0) | 0.08 | 19.93 | 18.68 | 17088 |
| | (ver.2.0) | 0.10 | 15.26 | 14.81 | 17056 |

- Experiments are measured in Intel Xeon E5-1650 v3 @ 3.50GHz with 128 GB memory, AVX2 enabled

AIMer ver.2.0 with AIM2

| Type | Scheme | $ pk $ (B) | $ sig $ (B) | Sign (ms) | Verify (ms) |
|---------------|-----------------------------------|------------|-------------|-----------|-------------|
| Lattice-based | Dilithium2 | 1312 | 2420 | 0.10 | 0.03 |
| | Falcon-512 | 897 | 690 | 0.27 | 0.04 |
| | HAETAE-120 [†] | 992 | 1474 | 0.56 | 0.03 |
| | NCC-Sign-cyclo (ref) [†] | 1564 | 2458 | 0.24 | 0.06 |
| MQ-based | MQ-Sign-RR [†] | 328441 | 134 | 0.05 | 0.02 |
| Hash-based | SPHINCS ⁺ -128s* | 32 | 7856 | 315.74 | 0.35 |
| | SPHINCS ⁺ -128f* | 32 | 17088 | 16.32 | 0.97 |
| MPCitH-based | aimer128s (ver.2.0) | 32 | 4160 | 3.18 | 3.13 |
| | aimer128f (ver.2.0) | 32 | 5888 | 0.42 | 0.41 |

*: -SHAKE-simple

†: performances in CPU cycles are converted into ms

- Experiments are measured in Intel Xeon E5-1650 v3 @ 3.50GHz with 128 GB memory, AVX2 enabled
- A memory-optimized version requires up to 174 KB of memory for all the parameter sets, which fits well into ARM Cortex-M4

Thank you!
Check out our website!

